

Adobe Flash CS3 Advanced (1 Day)

About the course

Prerequisites : Flash MX - Foundation

Overview: In this course, you will work with symbols and instances, create extensive Timelines with independent animations, build more complex navigation controls, work with sound, and optimise your movies for viewing by your intended audience.

In this course the following areas will be covered:

Symbols and Instances

- What is a Symbol?
- Graphic Symbols
- Movie Clip Symbols
- Button Symbols
- Managing Symbols and Instances

Organising Large Projects

- Scenes
- Frame Labels

Interactivity in Flash

- Basic Playback Control
- Creating Advanced Navigation Controls

Working with Sound

- Importing Sounds
- Event vs. Streaming Sounds

Testing and Publishing a Flash Movie

- Evaluating Download Performance
- Optimisation Factors
- Exporting and Publishing Movies



For information and support

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