

Adobe Flash CS3 Introduction – 1 Day

Add creative animated graphics to any Web page using Adobe's latest graphics software.

This one-day course is great on its own, or as a compliment to our Dreamweaver course. You'll learn exactly how those amazing moving images on Websites can be made, and how to incorporate them into your page!

In this course the following areas will be covered:

Introduction

- What is Flash?
 - Vector images vs bitmap images
 - Process of creating a Flash movie

The Flash environment

- The stage
- The timeline
- Libraries
- Editing modes

Create a movie

- Stage properties
- Timeline properties

Basic drawing tools

- Pencil
- Text/shapes
- Paint brush/eraser
- Colours and transparency

Converting bitmaps into vector maps

Using layers

- Naming layers
- Controlling positions
- Stacking order/moving shapes

Masks

Saving graphics

- Library items
- Symbols/modifying symbols
- Changing instances of symbols

Animation

- Intro
- Frame by frame
- Masking
- Motion tweening
- Motion guides
- Shape tweening
- Rollover buttons

Saving and publishing Flash movies



For information and support

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